

TECHNOLOGY EDUCATION CURRICULUM SUMMARY

The purpose of the Technology Education Curriculum Summary is to present an overview of the Graphic Arts III curriculum. Parents are the intended audience of the Technology Education Curriculum Summary.

PRODUCTION AND PROCESSES	CAREER EDUCATION
<ul style="list-style-type: none">• Master specific production methods• Expand design processes• Master desktop publishing applications• Produce advanced graphic arts projects• apply principles of layout and design to individualized projects• Multi color processes	<ul style="list-style-type: none">• Concentrate on a certain career in graphic arts• Identify skills needed to perform their chosen career of interest• Determine the availability of this career in each region of the United States• Connect career interests to projects