

TECHNOLOGY EDUCATION CURRICULUM SUMMARY

The purpose of the Technology Education Curriculum Summary is to present an overview of the Graphic Arts II curriculum. Parents are the intended audience of the Technology Education Curriculum Summary.

| THE GRAPHIC ARTS FIELD | | PRODUCTION |
|---|--|---|
| <ul style="list-style-type: none">• Function and purpose• Current trends | | <ul style="list-style-type: none">• Design fundamentals• Desktop publishing |
| GRAPHIC ARTS PROCESSES | | CAREER EDUCATION |
| <ul style="list-style-type: none">• Process Photography• Offset Lithography• Screen Process• Multi color processes | | <ul style="list-style-type: none">• Observe careers in graphic arts• Apply necessary skills for graphic arts career• Hands on job training opportunities for graphic arts |